FUZZY BOOLEAN REASONING FOR DIAGNOSIS OF DIABETES

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ABSTRACT

The classification by inductive learning finds its originality in the fact that humans often use it to resolve and to handle very complex situations in their daily lives. However, the induction in humans is often approximate rather than exact. Indeed, the human brain is able to handle imprecise, vague, uncertain and incomplete information. Also, the human brain is able to learn and to operate in a context where uncertainty management is indispensable. In this paper, we propose a Boolean model of fuzzy reasoning for indexing the monitoring sub-plans, based on characteristics of the classification by inductive learning. Several competing motivations have led us to define a Boolean model for CBR knowledge base systems. Indeed, we have not only desired experiment with a new approach to indexing of cases by fuzzy decision tree, but we also wanted to improve modelling of the vague and uncertain of the natural language concepts, optimize response time and the storage complexity.

KEYWORDS

Boolean Modelling, Cellular Machine, Case-Based Reasoning, Diabetes Diagnosis, Fuzzy Reasoning, Planning.

1. INTRODUCTION

The problem of planning and scheduling of tasks is one of the most complex problems in the field of Artificial Intelligence. The best-known situations include crisis management, production management, project management, robotics, medical, etc. The goal of planning is to provide a system (robotics, computer, human, ...) the capacity to reason to interact with its environment in an autonomous manner, in order to achieve the objectives that have been assigned.

Scheduling is organized in time a set of tasks. Historically, scheduling problems were discussed initially in the field of operational research (graph dynamic programming, linear programming, methods of combinatorial optimization theory), but quickly showed their limits in terms of expressiveness. Artificial intelligence and knowledge-based systems are then addressed the problem, renewing techniques through a richer representation of the domain knowledge (problems of satisfaction of constraints, constraints propagation algorithms, constraint programming languages). Among knowledge-based systems we looked on the reasoning from case (CBR). The CBR based on artificial intelligence techniques is an approach to problem solving that uses past experiences to solve new problems by finding similar cases in its knowledge base and adapting them to the particular case. All the experiences form a case basis. Each case is represented by a knowledge experience. This experience is a lesson for the CBR system to solve problems of various kinds. The CBR consists of five phases: (1) Elaboration of

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the case; (2) Retrieval; (3) Adaptation; (4) Review; (5) Memory. For our project we are interested in the second phase: retrieval.

Therefore our contribution in this area is double, on the one hand it offers a reactive planning module based on a CBR for the optimization of the scheduling, and on the other hand it offers a classification induction graph [1] for the acceleration of the indexing of cases: remembering. The classification issue is to assign the various observations to categories or predefined classes [2] [3]. In general classification methods consist in several stages. The most important step is to develop the rules of classification from a priori knowledge; it is the learning phase [4]. The classification by inductive learning finds its originality in the fact that humans often use it to resolve and to handle very complex situations in their daily lives [5]. However, the induction in humans is often approximate rather than exact. Indeed, the human brain is able to handle imprecise, vague, uncertain and incomplete information [6]. Also, the human brain is able to learn and to operate in a context where uncertainty management is indispensable. In this paper, we propose a Boolean model of fuzzy reasoning for indexing the sub-plans [13], based on characteristics of the classification by inductive learning in humans [7].

This article is structured as follows. Section 2 presents a state of the art about the use of fuzzy decision tree in the retrieval step of CBR, and also work about cellular automaton and Boolean modelling. Section 3 is devoted to the proposed approach Fuzzy-BML-CBR. Section 4 presents results of experimentation. Finally, we present the guidance of our contribution and experimentation and we conclude in section 5.

2. LITERATURE REVIEW

We present the state of the art in two ways. First, we quote work which combine fuzzy reasoning with decision tree in the retrieval step of CBR. Then, we give works about cellular automaton and Boolean modeling.

2.1. FUZZY DECISION TREE FOR RETRIEVAL

Fuzzy decision tree have been applied in various areas and specifically in medicine. Boyen and Wehenkel [8] describe a new algorithm able to infer fuzzy decision trees in domains where most of the input variables are numerical and output information is best characterized as a fuzzy set. It comprises three complementary steps: growing for selecting relevant attributes and fuzzy thresholds; pruning for determining the appropriate tree complexity; refitting for tuning the tree parameters in a global fashion. Begum et al. [9] presented a case-based decision support system to assist clinicians in stress diagnosis. Case-based reasoning is applied as the main methodology to facilitate experience reuse and decision explanation by retrieving previous similar temperature profiles. Further fuzzy techniques are also employed and incorporated into the case-based reasoning system to handle vagueness, uncertainty inherently existing in clinicians reasoning as well as imprecision of feature values. The work of Barrientos and Sainz [10] provides support for decision making about resource planning of an emergency call center in order to reach its mandatory quality of service. This is carried out by the extraction of interpretable knowledge from the activity data collected by an emergency call center. A linguistic prediction, categorization and description of the days based on the call center activity and information permits the workload for each category of day to be known. This has been generated by a fuzzy version of an unsupervised decision tree, merging decision trees and clustering. Levashenko and Zaitseva [11] proposed a decision making support system based on fuzzy logic for oncology disease diagnosis. The decision making procedure corresponds to the classification of the new case by analyzing a set of instances for which classes are known. Solved cases are defined as fuzzy classification rules that are formed by different fuzzy decision trees. Three types of fuzzy

decision trees are considered in the paper: non-ordered, ordered and stable. Induction of these fuzzy decision trees is based on cumulative information estimates. Adidela [12] proposed a Hybrid Classification System to predict the occurrence of diabetes. The system adopts three phases. In the first phase, clustering of the data using EM-algorithm is performed. The second phase carries out the classification of the obtained individual clusters using fuzzy ID3. As of the second phase of the process, adaptation rules are obtained. These rules are essential in the prediction of diabetes. In the third phase the test tuple is supplied to the rules to predict the class label. Benamina et al [13] combined fuzzy logic and decision tree to improve the response time and the accuracy of the retrieval of similar cases. The proposed Fuzzy case-based reasoning is composed of two complementary parts, a classification by fuzzy decision tree and a CBR part. The aim of this approach was to reduce the complexity of calculating similarity degree between diabetic patients.

2.2. CELLULAR AUTOMATON AND BOOLEAN MODELLING

The objective of our approach is double: first, it provides a reactive planning module based on CBR for scheduling optimization; secondly it generates a classification decision tree to accelerate the indexing of sub-plans. The second step uses the Boolean modeling. So, the cellular machine allows to reduce the size of decision tree and to optimize automatically the generation of symbolic rules [3].

Amrani et al. [14] proposed an approach based on cellular automata for regulation and reconfiguration of urban transportation systems. Barigou et al. [15] proposed a Boolean modeling approach which uses a boolean inference engine based on a cellular automaton to do extraction. Atmani et al. [16] proposed a boolean modeling of the fuzzy reasoning and used the characteristics of induction graph classification. The retrieval phase of CBR was modeled in the form of a database with membership functions of fuzzy rules. Brahami et al. [17] exploited different data sources for improving the process of acquisition of explicit knowledge on an organization by producing inductive Boolean rules. Benfriha et al. [18] proposed a new text categorization framework based on a cellular automaton for Symbolic Induction. Aissani et al. [19] exploited a Job Shop scheduling log and simulations to extract knowledge enabling to create rules for the selection of priority rules. These rules are implemented in a CASI cellular automaton. First, symbolic modeling of the scheduling process is exploited to generate a decision tree. Then, decision rules are extracted to select priority rules. Finally, the rules are integrated in CASI which implements the decisional module of agents in a distributed manufacturing control system.

3. PROPOSED APPROACH FUZZY-BML-CBR

The architecture of the proposed Fuzzy-BML-CBR for diabetes application is given in figure 1. The main aim of the proposed framework is on improving the accuracy of Diabetes classification. The followings are the main contributions of this paper:

- The proposed framework is a novel combination of different techniques that perform classification to Diabetes patients using Fuzzy data mining, Boolean modeling and CBR;
- Fuzzy decision tree classifier is used to generate a crisp set of rules;
- Fuzzy modeling is used to deal with the uncertainty related to the medical reasoning;
- Boolean modeling is used for fuzzy rules optimization and inference;
- Case based reasoning.

It is composed of two complementary parts, the fuzzy boolean modeling part using Fispro and the case based reasoning part using JColibri platform. FisPro has been used for various modeling

projects [20], and we hope that the approach presented in this paper will help in new modeling tasks. JColibri [21] is an object-oriented tool dedicated to the development of case-based reasoning applications. It is an open source tool that allows the user to customize the classes and methods of the platform according to specific needs.



Figure 1. Fuzzy-BML-CBR for diabetes application

The main steps of the proposed framework are :

- Construction by Fispro of the fuzzy decision tree and extraction of the fuzzy rule base;
- From the fuzzy decision tree CASI begin the boolean modelling for the construction of the boolean fuzzy decision tree.
- Finally, JColibri combine the fuzzy inference system and CASI to improve the response time and the accuracy of the retrieval of similar cases.

3.1. CELLULAR AUTOMATON AND BOOLEAN MODELING

3.1.1. PIMA INDIANS DIABETES DATABASE

The Pima Indian Diabetes Dataset (PIDD) has been taken from the UCI Machine Learning repository. The input variable are Plasma glucose concentration in 2-hours OGTT(Glucose), 2-hour serum insulin(INS), Body mass index(BMI), Diabetes pedigree function(DPF), Age(Age) and the output variable are Diabetes Mellitus(DM) (Table 1). The data with the age group from 25-30 are taken to test the Fuzzy Inference Mechanism Framework [22].

Abbreviation	Full name	UoM
Pregnant	Number of times pregnant	-
Glucose	Plasma glucose concentration in 2-hours OGTT	mg/dl
DBP	Diastolic blood pressure	mmHg
TSFT	Triceps skin fold thickness	mm
INS	2-hour serum insulin	mu U/ml
BMI	Body mass index	Kg/m2
DPF	Diabetes pedigree function	-
Age	Age	-
DM	Diabetes Mellitus where 1 is interpreted as tested positive for diabetes	

Table 1. Attributes of PIDD.

3.1.2. FUZZY MODELING USING FISPRO

Figure 2 illustrates the fuzzy inference system. Firstly, a crisp set of input data are gathered and converted to a fuzzy set using fuzzy linguistic variables, fuzzy linguistic terms and membership functions. This step is known as fuzzification. Afterwards, an inference is made based on a set of rules. Lastly, the resulting fuzzy output is mapped to a crisp output using the membership functions, in the defuzzification step.



Figure 2. Fuzzy Inference System

The process of fuzzy inference mechanism is explained in Algorithm 1. Algorithm 1 Fuzzy logic algorithm [13]:

- 1. Define the linguistic variables and terms (initialization).
- 2. Construct the membership functions (initialization).
- 3. Construct the fuzzy decision tree and the fuzzy rule base (initialization).
- 4. Convert crisp input data to fuzzy values using the membership functions (fuzzification).
- 5. Evaluate the rules in the fuzzy rule base (inference).
- 6. Combine the results of each rule (inference).
- 7. Convert the output data to non-fuzzy values (defuzzification).

Fuzzification : The conversion from crisp to fuzzy input is known as fuzzification [23]. Each crisp input is converted to its fuzzy equivalent using a family of membership function. Additionally, an interface is offered to tune and validate the parameters of the built fuzzy

numbers. The parameter is fixed with Minimum value, Mean, Standard Deviation, Maximum value for each variable. Then the membership function μ (x) of the triangular fuzzy number is given by :

$$\mu(x) = \begin{cases} 0, x \le a \\ (x - a)/(b - a), a < x \le b) \\ (c - x)/(c - b), b < x \le c \\ 0, x > c \end{cases}$$

The parameters of fuzzy numbers are listed in Table 2.

Fuzzy variables	Fuzzy Numbers	Fuzzy Triangular numbers		
	Low	[0, 88.335, 121.408]		
Glucose (Plas)	Medium	[88.335, 121.408, 166.335]		
	High	[121.408, 166.335 ,199]		
	Low	[0,17.276, 173.175]		
INS (Insu)	Medium	[17.276, 173.175, 497]		
	High	[173.175,497, 846]		
	Low	[0, 0, 27.792]		
BMI (Mass)	Medium	[0, 27.792, 38.864]		
	High	[27.792, 38.864, 67.1]		
	Low	[0.078, 0.272, 0.682]		
DPF (Pedi)	Medium	[0.272, 0.682, 1.386]		
	High	[0.62, 1.386, 2.42]		
	Young	[21, 25.475, 40.537]		
Age (Age)	Medium	[25.475, 40.537, 57.798]		
	Old	[40.537, 57.798, 81]		
	Very low	[0, 0, 0.25]		
	Low	[0, 0.25, 0.5]		
DM (Class)	Medium	[0.25, 0.5, 0.75]		
	High	[0.5, 0.75, 1]		
	Very high	[0.75, 1, 1]		

Table 2. Parameters of triangular membership functions [22].

Fuzzy inference engine : In our study, we make use of the Fuzzy Decision Trees (FDT), which are an extension of classical decision trees [1] [24] and constitute a popular elaborate application of region based methods. The FDT proposed in FisPro are based on the algorithm presented in [25]. The FisPro implementation relies on a predefined fuzzy partition of the input variables, which is left untouched by the tree growing algorithm.

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FisPro is an open source tool for creating fuzzy inference systems (FIS) to be used for reasoning purposes, especially for simulating a physical or biological system [20]. It includes many algorithms (most of them implemented as C programs) for generating fuzzy partitions and rules directly from experimental data. In addition, it offers data and FIS visualization methods with a java-based user-friendly interface. We make use of the Fuzzy Decision Trees (FDT) [26] algorithm provided by FisPro.

Defuzzification : Defuzzification process is conducted to convert aggregation result into a crisp value for DM output. In this process a single number represents the outcome of the fuzzy set. The final combined fuzzy conclusion is converted into a crisp value by using the centroid method [13].

3.2. CELLULAR AUTOMATA FOR SYMBOLIC INDUCTION

3.2.1. CLASSIFICATION BY INDUCTIVE LEARNING

In a context of diabetic patients monitoring [27], setting up tools for accident detection is not possible without considering the necessary role that the physician must have. The aim is to design a system for assisted monitoring and diagnosis that will provide specialists with the necessary information for identifying the diabetes type of patients.

Let $\Omega = \{\omega_1, \omega_2, ..., \omega_n\}$ be the population of diabetic patients taken into account for the training. An attribute is associated with this population, called endogenous variable (also called explicative variable or class attribute), denoted *C*.

A class $C(\omega)$ can be associated with every individual ω . The endogenous variable C takes its values in the set *IC* of class identifiers.

$$C: \ \Omega \rightarrow IC = \{c_1, c_2, ..., c_m\}$$
$$\omega_i \rightarrow C(\omega_i) = c_j$$

The data are taken from PIDD, the input variable are Plasma glucose concentration in 2-hours OGTT(Glucose), 2-hour serum insulin(INS), Body mass index(BMI), Diabetes pedigree function (DPF), Age (Age) and the output variable are Diabetes Mellitus (DM). This will be designated by an endogenous variable.

$$C: \Omega \rightarrow IC = \{c_1, c_2\}.$$

The objective is to define a function φ for predicting the class C, thus the diagnosis of diabetes. The determination of the prediction model φ , which is the goal of the training, is bound to the hypothesis that the values taken by the endogenous variable *C* are not at random, but depend upon certain individual situations, called exogenous variables that are determined by the expert. The exogenous variables concerning an individual constitute a tuple of attributes:

$$X = \{X_1, X_2, \dots, X_p\}$$

The exogenous variables take their values in a set IM of mode identifiers:

$$X: \ \Omega \rightarrow IM = \{c_1, c_2, ..., c_m\}$$
$$X(\omega) = \{X_1(\omega), X_2(\omega), ..., X_p(\omega)\}$$

The value taken by $X_j(\omega)$ is called the modality of the attribute X_j for ω . In our case the exogenous variables are summarized in Table 3.

Exogenous Var.	Semantics	Modality
X1	Glucose	low, medium, high
X2	DBP	low, medium, high
X3	TSFT	low, medium, high
X4	INS	low, medium, high
X5	BMI	low, medium, high
X6	DPF	low, medium, high
X7	Age	young, medium, old
Y	DM	very low, low, medium, high, very high

Table 3.	Exogenous	variables,	semantics	and	possible	modality.
	0				1	

Updating φ requires two samples denoted Ωa and Ωt , which are subsets of Ω . The first one, Ωa , used for training, will serve for the construction of φ . The second one, Ωt , used for test, will serve for testing the validity of φ . For all patients $\omega \in (\Omega a \cup \Omega t)$ we assume that both the values $X(\omega)$ and the class $C(\omega_i)$ are known. We also define Ωe , the set of individuals in Ωt (patients) not correctly classified during the test of the symbolic training. The data with the age group from 25-30 are taken to test the Fuzzy Decision Tree [22].

3.2.2. General Process of Training

The general process of training followed by our cellular system CASI (Cellular Automaton for Symbolic Inference) is organized in three stages :

- 1. Boolean generation and optimization of the decision tree by the cellular automaton (BOG-CASI);
- 2. Fuzzy conjunctive rules inference by the cellular automaton (BIE-CASI);
- 3. Validation by the cellular automaton (BV-CASI).

Figure 3 summarizes the general diagram of our system CASI.

Boolean Generation and Optimization (BOG) of the Decision Tree : In this section, we present the principles of construction, by boolean modelling [15] [23] [28] [29] [30] of induction decision tree in the problems of discrimination and classification [3] [28]: we want to explain the class taken by one variable to predict categorical Y, attribute class or endogenous variable; from a series of p variables $X = \{X_1, X_2, ..., X_p\}$ denoted variable predictive (descriptors) or exogenous, discrete or continuous. According to the terminology of machine learning, we are therefore in the context of supervised learning.



Figure 3. Cellular Automaton for Symbolic Inference (CASI)

From the sample Ω_a we begin the symbolic treatment for the construction of the decision tree (method ID3).

- 1. Initialize the parameters and the initial partition S_0 ;
- 2. Use the ID3 method to pass of partition S_i to S_{i+1} and generate the decision tree.
- 3. Finally, generation of prediction rules.



Figure 4. Example of a fuzzy decision tree

The initial partition S_0 has one noted s_0 element, which includes the entire sample learning. The next partition S_1 is generated by the variable X_1 after fuzzification and individuals in each node s_j are defined as follows: $s_1 = \{ \omega \in \Omega a \mid X_1(\omega) = \text{medium} \}$; $s_2 = \{ \omega \in \Omega a \mid X_1(\omega) = \text{low} \}$ and $s_3 = \{ \omega \in \Omega a \mid X_1(\omega) = \text{high} \}$.

As well as in the s_0 node, there are in s_1 , s_2 and s_3 , individuals of the classes $\{c_1, c_2\}$. The figure 5 summarizes the steps of construction of s_0 , s_1 , s_2 and s_3 . The S_1 partition, the process is repeated

looking for a S_2 score which would be better. We use the three arcs A_1 , A_2 and A_3 to reach the vertices s_1 , s_2 and s_3 . Similarly A_4 and A_5 to reach the vertices s_4 and s_5 .

To illustrate the architecture and the operating principle of the BOG module, we consider figure 4 with the $S_0=\{s_0\}$ partitions and $S_1=\{s_1, s_2, s_3\}$. Figure 5 shows how the knowledge extracted from this graph database is represented by the *CELFACT* and *CELRULE* layers.



Figure 5. Boolean partitions modeling S_0 and S_1

Initially, all entries in cells in the *CELFACT* layer are passive (EF = 0), except for those who represent the initial basis of facts (EF= 1). In the case of an induction decision tree, IF = 0 corresponds to a Fact of the type node (*si*), IF=1 corresponds to a Fact of the type attribute = *value* (X_I =*medium*, for example).

In figure 6 are, respectively, represented the impact of input matrices R_E and exit R_S the Boolean model.

						- 1						
R _E	A_1	A_2	A_3	A_4	A_5		Rs	A_1	A_2	A_3	A_4	A_5
S ₀	1	1	1				S ₀					
$X_1 = medium$							$X_1 = medium$	1				
<i>S</i> ₁				1	1		<i>S</i> ₁	1				
$X_1 = low$							$X_1 = low$		1			
\$2							S2		1			
$X_1 = high$							$X_1 = high$			1		
S ₃							S ₃			1		
$X_5 = medium$							$X_5 = medium$				1	
<i>S</i> ₄							S4				1	
$X_5 = high$							$X_5 = high$					1
S5							S ₅					1
								-		-	-	·

Figure 6. Input/Output incidences matrices

The relationship entry, denoted $iR_E j$, is formulated as follows [28][30]:

 $\forall i = \{1, ..., l\}, \forall j = \{1, ..., r\}, \text{ if (the fact } i \in \text{ to the premise of the rule } j) \text{ then } R_E(i, j) \leftarrow 1.$

The relationship of output, denoted $i R_S j$, is formulated as follows:

 $\forall i = \{1, ..., l\}, \forall j = \{1, ..., r\}, \text{ if (the fact } i \in \text{ to the conclusion of the rule } j) \text{ then } R_S(i, j) \leftarrow 1.$

Incidence matrices R_E and R_S represent the relationship input/output of the facts and are used in forward-chaining [23] [28]. You can also use R_S as relationship of input and R_E as relationship of

output to run a rear chaining inference. Note that no cell in the vicinity of a cell that belongs to CELFACT (at CELRULE) does not belong to the layer CELFACT (at CELRULE).

The dynamics of the cellular automaton CASI [28][30], to simulate the operation of an Inference engine uses two functions of transitions δ_{fact} and δ_{rule} , where δ_{fact} corresponds to the phase of assessment, selection and filtering, and δ_{rule} corresponds to the execution phase [15] [28]. To set the two functions of transition we will adopt the following notation: *EF*, *IF* and *SF* to designate CELFACT: *E*, *I* and *S*; Respectively *ER*, *IR* and *SR* to designate CELRULE: *E*, *I* and *S*. The transition function δ_{fact} :

$$(EF, IF, SF, ER, IR, SR) \xrightarrow{o_{fact}} (EF, IF, EF, ER + (R_E^T \cdot EF), IR, SR)$$

The transition function δ_{rule} :

 $(EF, IF, SF, ER, IR, SR) \xrightarrow{\delta_{rule}} (EF + (R_S \cdot ER), IF, SF, ER, IR, \overline{ER})$

In order to illustrate decision tree optimization and rules generation by the cellular method using BOG, Figure 4 shows some possible useless splitting cases. The majority class is associated with each terminal node in the decision tree. We obtain as many rules as there are terminal nodes and, in each rule, as many conjunctions as there are branches back to the root.

In knowledge discovery from database, the rules are generated from a training sample and have a double objective of characterizing the classes of concepts, and assigning a class to an example whose class is unknown. In the production rules which we wish to generate, the condition is a conjunction of elementary propositions made of an attribute, an operator $(=, \ge, \neq, ...)$ and an attribute value. The conclusion consists of a particular proposition where the attribute relates to the class (for example diabetic or not). It is possible to associate with each rule a coefficient which defines the certainty, or probability, with which a class is predicted. After data exploration, the cellular automaton assists the Fuzzy ID3 method to generate a decision tree. This graph is represented using only R_E because, for such a type of graph, the output matrix R_S is elementary and does not even require an internal representation.

Boolean Inference Engine (BIE) : To automatically generate conjunctive rules we use same δ_{fact} and δ_{rule} transition functions with the permutation of input matrices R_E and exit R_S . We suppose that all the facts of the form X_1 =value are established (EF=1). Going from the terminal nodes back to the root, s_0 , and launching the cellular inference engine (BIE) in back chaining with a depth asynchronous mode imposed by the form of R_S . At the end of the symbolic training by the Fuzzy ID3 method (Fispro), we can generate the fuzzy rules coming from the fuzzy decision tree. Let us consider the figure 7 as if it was a final rules base. At that point, we can deduce five prediction rules R_1 , R_2 , R_3 , R_4 and R_5 that have the form if condition then conclusion, where condition is a logical expression in conjunctive form and conclusion is the majority class in the node reached by the condition. For example, in figure 4, the majority class of s_2 is very low (class 1), but the majority class of s_3 is very high (class 5).

Generation of Conjunctive Rules : We proceed in the same way with the decision tree generated by Fispro and we obtain the following conjunctive rules (Figure 7):

ichier	Prétraitement	Fuzzification	n Défuzzificati	n Aide	
			I	xemples	
Fich	ier :				
C:\(CIRFLOU\Exemple	es∖Règles f	floues diabèt	.txt	
L'éch	hantillon d'apprenti	issage Liste	des règles		
<i>L'éch</i> If (pla	hantillon d'apprenti s = low) and (insu =	issage Liste	<i>des règles</i> = verylow		
<i>L'éch</i> If (pla If (pla	hantillon d'apprenti s = low) and (insu = s = medium) and (in	issage Liste	<i>des règles</i> = verylow mass = medium)	nd (pedi = low) and (age = young) ti	hen class = low
<i>L'éci</i> If (pla If (pla If (pla	hantillon d'apprenti s = low) and (insu = s = medium) and (in s = medium) and (in	issage Liste low) then class su = low) and (su = low) and (des règles = verylow mass = medium) mass = high) and	nd (pedi = low) and (age = young) ti pedi = medium) and (age = medium)	hen class = low then class = medium
L'éci If (pla If (pla If (pla If (pla	hantillon d'apprenta s = low) and (insu = s = medium) and (in s = medium) and (in s = medium) and (in	issage Liste low) then class su = low) and (su = low) and (su = low) and (des règles = verylow mass = medium) mass = high) and pedi = low) and (nd (pedi = low) and (age = young) ti pedi = medium) and (age = medium) ge = medium) then class = high	hen class = low then class = medium

Figure 7. Generation of conjunctive rules

The representation of this knowledge base by the cellular machine is illustrated in figure 8.

CELFACT		EF	IF	SF		CELRU	LE	ER	IR	SR
$X_1 = low$		0	1	0		R ₁		0	1	1
$X_1 = medium$	n	0	1	0		R2		0	1	1
$X_1 = high$		0	1	0	1	R ₃		0	1	1
$X_4 = low$		0	1	0	1	R4		0	1	1
$X_4 = medium$	n	0	1	0	1	Rs		0	1	1
$X_4 = high$		0	1	0						
$X_5 = low$		0	1	0	┆║║──					
$X_5 = mediun$	n	0	1	0	┆║╟──					
$X_5 = high$	_	0	1	0	┆║╟──					
$X_6 = low$	_	0	1	0	!∎!⊢					
$X_6 = mediun$	n	0	1	0	┆║╟└─					
$X_6 = high$	_	0	1	0						
$X_7 = young$		0	1	0						
$X_7 = mediun$	n	0	1	0						
$X_7 = old$		0	1	0						
Y = very low	/	0	1	0						
Y = low	_	0	1	0						
Y = meaturn	2	0	1	0						
Y = nign	-b	0	1	0						
r = very mg	n	U	1	U						
									-	
		Rr / Rc		<i>R</i> .		R.	R.	P.	1	
	X.	R _E / R _S		R_1	<i>R</i> ₂	R ₃	<i>R</i> ₄	R ₅	1	
	X ₁ =	<mark>RE</mark> / <mark>Rs</mark> = low - modis		<i>R</i> ₁	<i>R</i> ₂	R ₃	<i>R</i> ₄	R ₅]	
	$X_1 = X_1 $	<mark>R_E / <mark>R</mark>S = low = media</mark>	ит		R ₂	R ₃	R ₄	R ₅]	
	$X_1 = X_1 $	R_E / <mark>R</mark>S = low = mediu = high	ит	<i>R</i> ₁	R ₂	R ₃	R4	R ₅		
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	$X_1 =$ $X_1 =$ $X_1 =$ $X_4 =$ $X_4 =$ $X_5 =$ $X_5 =$ $X_5 =$ $X_6 =$ $X_6 =$ $Y_6 =$ $Y_7 =$	R [/ Rs = low = medit = high = low = medit = high = low = medit = low = low	um um um					R ₅		
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	$\begin{array}{c} X_{1} = \\ X_{1} = \\ X_{1} = \\ X_{4} = \\ X_{4} = \\ X_{5} = \\ X_{5} = \\ X_{5} = \\ X_{6} = \\ X_{6} = \\ X_{6} = \\ X_{7} = \\ \end{array}$	Relates low = high = low = high = low = medit = high = low = medit = low = medit = high = youn	um um um							
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Figure 8. Boolean knowledge base of the figure 7

 $\frac{Y = medium}{Y = high}$ $\frac{Y = very high}{Y = very high}$

Boolean Validation (BV) : Upon completion of this process, the cellular machine is ready to launch the validation phase. By using the same guiding principle of an inference engine and the same δ_{fact} and δ_{rule} transition functions (figure 9), the cellular automaton advances from a configuration to the next, for finally generating the set Ω e [3].

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Figure 9. Boolean validation

3.3. FUZZY BOOLEAN MODELING

According to [5], founder of fuzzy logic, the limits of the classical theories applied in artificial intelligence come because they require and manipulate only accurate information. Fuzzy logic provides approximate reasoning modes rather than accurate. It is mainly the mode of reasoning used in most cases in humans.

3.3.1. BOOLEAN FUZZIFICATION OF EXOGENOUS VARIABLES

Fuzzy-BML modelling deals with the fuzzy input variables and provides results on output variables themselves blurred. Fuzzification, illustrated by the following example, is the step that consists of fuzzy quantification of actual values of a language variable. Fuzzifier to: the universe of discourse, i.e. a range of possible variations of the corresponding entry. A partition interval fuzzy from this universe, for the identification of the cost we partitioned space of variables to 7 with a Boolean modeling on 3 bits of 000 to 110 (Figure 10), finally, the duties of membership classes.

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	000	000	001	001	010	010	011	011
PLAS = LOW	0	17.344	17.344	34.688	34.688	52.032	52.032	69.376
PLAS = MEDIUM	88.335	99.478	99.478	110.621	110.621	121.764	121.764	132.906
PLAS = HIGH	121.408	132.493	132.493	143.577	143.577	154.662	154.662	165.746
INSU = LOW	0	24.739	24.739	49.479	49.479	74.218	74.218	98.957
INSU = MEDIUM	17.276	39.879	39.879	62.482	62.482	85.085	85.085	107.688
INSU = HIGH	173.175	269.293	269.293	365.411	365.411	461.529	461.529	557.646
MASS = LOW	0	3.970	3.970	7.941	7.941	11.911	11.911	15.881
MASS = MEDIUM	0	5.552	5.552	11.104	11.104	16.656	16.656	22.208
MASS = HIGH	27.792	33.407	33.407	39.023	39.023	44.638	44.638	50.254
•								

Figure	10.	Boolean	modeling	of the	fuzzy	triangular	numbers.
<i>a</i>							

3.3.2. BOOLEAN DEFUZZIFICATION

Output the Fuzzy-BML modeling cannot communicate to the user of the fuzzy values. The role of the defuzzification is therefore to provide accurate values.

During this step, the system will perform tests to define the range of proven goal. This test will depend on the number of rules candidates and the de facto number of each rule that participated in the inference according to the following principle illustrated by figure 11 :

- Cases for a single rule and a single fact: if (*fact*) then (*conclusion*). *CELFACT_{IF}(conclusion*) = *Minimum*(*CELFACT_{IF}(fact*), *CELRULE_{IR}(rule*))
- Cases for a single rule with several facts: if (*fact*₁) and (*fact*₂) and (*fact*₃) ... then (*conclusion*). *CELFACT*_{IF}(*conclusion*) = *Minimum*(*CELFACT*_{IF}(*fact*₁), *CELFACT*_{IF}(*fact*₂),...) The '*Minimum*' operator in Boolean logic represents the logical AND.
- Several rules :

 $CELFACT_{IF}(goal) = Maximum(CELRULE_{IR}(rule_1), CELRULE_{IR}(rule_2),...)$ The 'Maximum' operator in Boolean logic represents the logical OR.



Figure 11. Boolean operator for the defuzzification

4. EXPERIMENTATION

We have evaluated our approach on a case basis of Diabetes. Diabetes is a disease in which the body does not properly process glucose or sugar. We exploited the Pima Indians Diabetes dataset of the UCI database library. This dataset consists of 768 instances characterized by 8 descriptors: During this step, the system will perform tests to define the range of proven goal. This test will depend on the number of rules candidates and the de facto number of each rule that participated in the inference according to the following principle:

 X_1 : Number of times pregnant; X_2 : Plasma glucose concentration a 2 hours in an oral glucose tolerance test; X_3 : Diastolic blood pressure; X_4 : Triceps skin fold thickness; X_5 : 2-Hour serum insulin; X_6 : Body mass index; X_7 : Diabetes pedigree function; X_8 : Age.

We compare the proposed approach Fuzzy-BML with k-NN [31] and decision tree on the same case base. We show in Table 4 the rate of correctly classified instances with each method using the supervised mode of discretization.

Table 4. Results of experimentation.

k-NN	Decision tree	Fispro Fuzzy-DT [13]	Fuzzy-BML
66%	73%	81%	81%

The rate of correctly classified instances is 66% with k-NN, 73% with decision tree, 81% with Fuzzy-DT and Fuzzy-BML-CBR. From the obtained results, we note that the Fuzzy-BML-CBR method has provided better results with a rate of 81% of well classified instances. In this paper Fuzzy BML approach has been applied to optimize response time and the storage complexity.

5. CONCLUSIONS AND PERSPECTIVES

Several competing motivations have led us to define a Boolean model for CBR knowledge base systems. Indeed, we have not only desired experiment with a new approach to indexing of cases by decision tree, but we also wanted to improve modeling of the vague and uncertain of the natural language concepts, optimize response time and the storage complexity.

For the calculation of the similarity in the retrieval (cases indexing) phase, typically used knearest neighbours. So we compared our Fuzzy Boolean Model with k-nearest neighbours (k-NN) and decision tree. We noticed that the indexing of cases for the choice of a plan is significantly better with Fuzzy-BML. Finally, we can say that the structure of the cases that we have used is quite simple. We have described the part problem of cases by age, weight and an antecedent. By adding other constraints could subsequently used a slightly more complex representation.

As a future perspective of this work, we propose to improve the other steps of the CBR process for the proposed approach.

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