MICROWAVE IMAGING OF MULTIPLE DIELECTRIC OBJECTS BY FDTD AND APSO

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ABSTRACT

An imaging approach to clear detection of two-dimensional geometries is proposed in this paper. The imaging reconstruction of multiple dielectric objects is retrieved by finite difference time domain (FDTD) method and the asynchronous particle swarm optimization (APSO) to determine the shape, location and permittivity of each dielectric object. The forward problem is solved based on the subgrid FDTD method by using EM pulse to illuminate the dielectric object. In order to reduce the number of the unknown parameters for the imaging problem, the shape function of the object is interpolated in terms of the cubic spline. The inverse problem is resolved by an optimization approach, and the global searching scheme APSO is then employed to search the parameter space. Numerical results demonstrate that, even when the initial guess is far away from the exact one, good reconstruction can be obtained.

KEYWORDS

FDTD, Multiple Dielectric Objects, Asynchronous Particle Swarm Optimization, Inverse Problems

1. INTRODUCTION

Microwave imaging is a kind of inverse scattering technique to estimate unknown objects. The scattered wave from an object carries information of electromagnetic properties of the scatterer, such as geometry, size, location and permittivity. The original object properties can be reconstructed by numerically time reversing the scattering process. Since there are many applications such as geophysical prospecting, medical imaging, non-destructive evaluated, and determination of underground tunnels, etc [1]-[3].

A variety of electromagnetic imaging techniques [4–6] have been proposed based on the finitedifference time-domain (FDTD) method to calculate inverse scattering problems. The nonlinearity of the problem is coped with by applying iterative optimization techniques [4]-[5].

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Traditional iterative inverse algorithms are founded on a functional minimization via some gradient-type scheme. In general, during the search of the global minimum, they tend to get trapped in local minima when the initial guess is far from the exact one. In contrast to traditional deterministic methods, stochastic searching schemes, such as such as genetic algorithm[6], particle swarm optimization[7], provides a more robust and efficient approach for solving inverse scattering problems.

The particle swarm optimization (PSO) is a kind of evolutionary algorithm than has gained popularity in electromagnetic problem recently. One of the PSO advantage is the fact the very few parameters have to be adjusted to obtain the optimum results. In the recent, a new updating strategy for the PSO to produce the results with better performance than the original PSO, which named asynchronous particle swarm optimization (APSO)[8]. To the best of our knowledge, there is still no investigation on using the APSO to reconstruct the electromagnetic imaging of multiple dielectric objects under time domain. Thus, this paper presents a computational scheme combining the FDTD and APSO to reconstruct the microwave imaging of a 2D multiple dielectric objects r with arbitrary cross section in free space.

2. FORWARD PROBLEM

Consider a homogeneous dielectric cylinder located in free space as depicted in Fig. 1. The cross section of the object is star like shape that can be representation in polar coordinates in the x-y plane with respect to the center position. The permittivity and permeability of free space and dielectric object are denoted by and , respectively. The dielectric object is illuminated by Gaussian pulse line source located at the points denote by Tx and scattered waves are recorded at those points denoted by Rx. The computational domain is discretized by the Yee's cell. It should be mentioned that the computational domain is surrounded by the optimized PML absorber [9] to reduce the reflection from the air-PML interface.

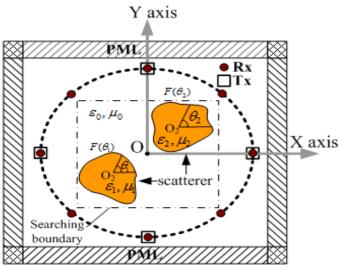


Figure 1. Geometrical configuration of the problem.

The direct scattering problem is to calculate the scattered electric fields while the shape, location and permittivity of the scatterer is given. The shape function $F(\theta)$ of the scatter is approximated by the trigonometric series in the direct scattering problem Computer Science & Information Technology (CS & IT)

$$F(\theta) = \sum_{n=0}^{N/2} B_n \cos(n\theta) + \sum_{n=1}^{N/2} C_n \sin(n\theta)$$
(1)

where B_n and C_n are real coefficients to expand the shape function. In order to closely describe the shape of the cylinder for the forward scattering procedure, the sub gridding technique[10] is implemented in the FDTD code. For the time domain scattering and/or inverse scattering problem, the scatterers can be assigned with the fine region such that the fine structure can be easily described. If higher resolution is needed, only the fine region needs to be rescaled using a higher ratio for subgridding. This can avoid gridding the whole problem space using the finest resolution such that the computational resources are utilized in a more efficient way, which is quite important for the computational intensive inverse scattering problems.

3. INVERSE PROBLEM

For the inverse scattering problem, the shape, location and permittivity of the dielectric cylinder are reconstructed through the given scattered electric fields obtained at the receivers. This problem is formulated into an optimization approach, for which the global searching scheme APSO is employed to minimize the following cost function (CF):

$$CF = \frac{\sum_{n=1}^{N_i} \sum_{m=1}^{M} \sum_{t=0\Delta t}^{T} \left| E_z^{\exp}(n, m, t) - E_z^{cal}(n, m, t) \right|}{\sum_{n=1}^{N_i} \sum_{m=1}^{M} \sum_{t=0\Delta t}^{T} \left| E_z^{\exp}(n, m, t) \right|}$$
(2)

where E_z^{exp} and E_z^{cal} are the experimental electric fields and calculated electric fields, respectively. The N_i and M are the total number of the transmitters and receivers, respectively. T is the total time step number of the recorded electric fields.

3.1. Asynchronous Particle Swarm Optimization (APSO)

Particle swarm global optimization is a class of derivative-free, population-based and selfadaptive search optimization technique. Particles (potential solutions) are distributed throughout the searching space and their positions and velocities are modified based on social behavior. The social behavior in PSO is a population of particles moving towards the most promising region of the search space. Clerc [11] proposed the constriction factor to adjust the velocity of the particle for obtaining the better convergence; the algorithm was named as constriction factor method. PSO starts with an initial population of potential solutions that is randomly generated and composed of N_p individuals (also called particles) which represents the permittivity, location and the geometrical radiuses of the objects.

After the initialization step, each particle of population has assigned a randomized velocity and position. Thus, each particle has a position and velocity vector, and moves through the problem space. In each generation, the particle changes its velocity by its best experience, called x_{pbest} , and that of the best particle in the swarm, called x_{abest} .

Assume there are N_p particles in the swarm that is in a search space in D dimensions, the position and velocity could be determine according to the following equations (constriction factor method):

$$v_{id}^{k} = \chi \cdot \left(v_{id}^{k-1} + c_{1} \cdot \phi_{1} \cdot \left(x_{pbest, id} - x_{id}^{k-1} \right) + c_{2} \cdot \phi_{2} \cdot \left(x_{gbest, d} - x_{id}^{k-1} \right) \right)$$
(3)
$$x_{id}^{k} = x_{id}^{k-1} + v_{id}^{k}$$
(4)

where $\chi = \frac{2}{\left|2 - \phi - \sqrt{\phi^2 - 4\phi}\right|}$, $\phi = c_1 + c_2 \ge 4 \cdot c_1$ and c_2 are learning coefficients, used to control the impact

of the local and global component in velocity equation (3). v_{id}^k and x_{id}^k are the velocity and position of the *i*-th particle in the *d*-th dimension at *k*-th generation, ϕ_1 and ϕ_2 are both the random number between 0 and 1.

The key distinction between APSO and a typical synchronous PSO is on the population updating mechanism. In the synchronous PSO, the algorithm updates all the particles velocities and positions using equations (3) and (4) at end of the generation, and then update the best positions, x_{pbest} and x_{gbest} . Alternatively, the updating mechanism of APSO is that the new best position is found after each particle position updates if the best position is better than the current best position. The new best position will be used in following particles swarm immediately. The swarm reacts more quickly to speed up the convergence because the updating occurs immediately after objective function evaluation for each particle. The pseudo code of the APSO is listed as Table 1.

Table 1	1.pseudo	code	of	the	APSO).
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	pseudo code of the APSO.
1.	randomly initialize the particles position and velocity;
2.	while The stoppingcriterion(number of iterations) doesn't meet do
3.	Evaluate the fitness (calculate the cost function) of each particle.
4.	fori= 1 to N_p (number of particles) do
5.	for $D = 1$ to maximum dimension do
6	if The Fitness(x _i) > Fitness(<i>pbest</i> _i)then
7.	$pbest_i = x_i$.
8.	end if
9.	if Fitness(<i>pbest</i> _i)> Fitness(<i>gbest</i>) tthen
10.	$gbest = pbest_i$
11.	end if
12.	update particle's velocity and position usingequations 3to 4
13.	end for
14.	go to next iternation until meet stopping criterion.
15.	end while
16.	Return the position of gbest (the optimal filter mask).

3.2. Cubic spline interpolation method

In order to reduce the unknowns required to describe a cylinder of arbitrary cross section, the shape function of the cylinder is expressed in terms of a cubic spline. As shown in Figure 2, the cubic spline consists of the polynomials of degree 3. $P_i(\theta)$, $i = 1,2,\Lambda$, N. Through the interpolation of the cubic spline, an arbitrary smooth cylinder can be easily described through the radius parameters ρ_1, ρ_2, Λ , ρ_N and the slope ρ'_N

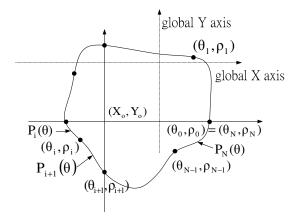


Figure 2. A cylinder with arbitrary shape is described in terms of the cubic spline.

3.3. Numerical Results

As shown in Figure 1, the problem space is divided in 100×100 grid cells with grid size $\Delta x = \Delta y$ =5.95mm. The homogeneous dielectric cylinder is located in free space and illuminated by transmitters at four different positions (N_i =4). The scattered E fields for each illumination are collected by eight receivers (M=8) that are uniformly distributed along a circle. The transmitters and receivers are collocated at a distance of 40 grids from the origin. The excitation waveform $I_{z}(t)$ of the transmitter is the Gaussian pulse, given by:

$$I_{z}(t) = \begin{cases} Ae^{-\alpha(t-\beta\Delta t)^{2}}, t \leq T_{w} \\ 0, t > T_{w} \end{cases}$$
(11)

where $\beta = 24$, A = 1000, $\Delta t = 13.337 \text{ ps}$, $T_w = 2\beta\Delta t$, and $\alpha = \left(\frac{1}{4\beta\Delta t}\right)^2$.

The time duration set to $350 \Delta t$ (K = 350). Note that in order to describe the shape of the cylinder more accurately, the subgridding FDTD technique is employed both in the forward scattering (1:9) and the inverse scattering (1:5) parts – but with different scaling ratios as indicated in the parentheses. For the forward scattering, the E fields generated by the FDTD with finer subgrids are used to mimic the experimental data in (2).let us consider the problem for two separate dielectric cylinders o different relative permittivities. The first dielectric cylinder is located at (-59.5mm, -35.7mm) of which the shape function is $F_1(\theta_1) = 29.75 + 11.9 \cos(\theta_2)$ mm

and relative permittivity is $\varepsilon_{r,1} = 3.6$. The shape function and relative permittivity of the second dielectric cylinder are chosen as: $F_2(\theta_2) = 29.75 + 5.95 \cos(\theta_4)$ mm and $\varepsilon_{r,2} = 2.56$, respectively. The position of the other dielectric cylinder is (35.7mm, 35.7mm)). The reconstructed images at different generations and the relative error of the final example are shown in Fig.3and Fig 4, respectively.

Figure 3 shows that the reconstructed image of the second object is better than the image of the first object. This is due to the fact that the intrinsic high scattering strength of the first object with higher dielectric constant is strong than the scattering strength of the second one. Thus, the minor relative errors of the reconstructed image of the strong scatterer have significant effect in reconstructed quality of the weak scatterer consequentially. The achieved shape error (DF) and relative permittivity error (DIPE) of the first object (strong scatterer) in the final generation are 1.4% and 0.4%, respectively. The error of the relative permittivity (DIPE) of the second object (weak scatterer) is about 0.7% such that the shape error (DF) is raised to 4.2%. Although the reconstructed quality of the weak scatterer is poorer than the quality of the strong scatterer, the proposed method still yield acceptable reconstructed results.

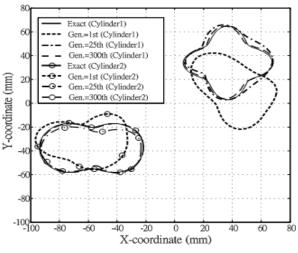


Figure 3.The reconstructed cross section of the cylinder at different generations.

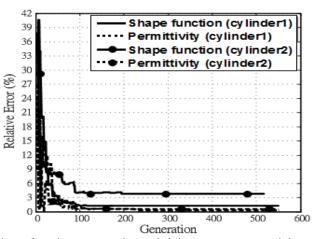


Figure 4.Shape function error and permittivity error at sequential generations.

4. CONCLUSIONS

In this paper, we study the imaging reconstruction problem of multiple dielectric objects with arbitrary cross section in time domain By combining the FDTD method and the APSO, good reconstructed results are obtained. In order to describe the shape of the scatterer more effectively, a cubic spline interpolation technique is utilized. The inverse problem is reformulated into an optimization one, and then the global searching scheme APSO is employed to search the parameter space. By using the APSO, the shape, location and permittivity of the object can be successfully reconstructed. Numerical results have been carried out, even when the initial guess is far from the exact one, the APSO can still yield a good solution for the properties of the objects.

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